

The YouTube link (<https://www.youtube.com/watch?v=ZjQrmHSdFKw>) represents my project's first iteration. The fusion of foley elements with Unravel game clips is evident in this draught, promising an immersive auditory experience. The refined bird sounds, which have been manipulated in Pro Tools, add a nuanced dimension to the scenes. I successfully synchronised these enhanced sounds with precise timecode accuracy using my self-taught Premiere Pro skills. The evolving synergy between visual and auditory components hints at the artistic trajectory of the project, reflecting the meticulous crafting of a compelling final product that encapsulates my creative journey.

<https://youtu.be/ZjQrmHSdFKw?si=2li8bX265HGjt0Uo>

While my initial project draught is a solid foundation, it must be refined. Some pre-existing sounds may benefit from fine-tuning to improve clarity and cohesion. Furthermore, introducing new sounds can improve the overall immersive experience by filling potential gaps and increasing the project's richness. This iterative process of refining existing elements and adding new ones is critical for producing a polished and comprehensive final product. The current draught establishes a solid foundation, and with thoughtful improvements, it promises to evolve into a fascinating fusion of foley artistry and Unravel game clips.