I decided to explore the fascinating fields of sound art and global sonic cultures for this unit, paying close attention to how well the video game "Red Dead Redemption" uses sound. Choosing instead to delve into the audio environments of this digital Wild West, my goal was to discover the various ways in which sound is used in the game. I chose this interesting topic with the goal of closely examining how the audio design of the game enhances the immersive experience and making links to more general sound studies themes. In order to combine my love of video games with scholarly investigation, my research journey involved delving deeply into "Red Dead Redemption's" soundscape and examining how it connects with critical and creative fields in sound studies and aural cultures.

I conducted my research using the complete resource accessible at https://septentrio.uit.no/index.php/eludamos/index. This platform helped me increase my understanding of game studies. By reading scholarly articles and publications, I acquired great insight into the complex intersections between gaming and academic discourse. The abundance of knowledge provided on this website greatly enhanced my research, providing a nuanced view on numerous facets of game studies.

Due to the challenges posed by my Attention Deficit Disorder (ADD), I have opted to use a computer voice for communication. The unpredictable nature of ADD made it difficult for me to consistently read out words, so I searched for a more dependable solution. My friends were understandably reluctant to be filmed, so I was unable to enlist their assistance, and my family was either too busy or did not live at home to dedicate the necessary time to recording.

In contrast to my ADD-related interruptions, which made it challenging for me to speak clearly and consistently, a synthetic voice provided a dependable and consistent way for me to communicate my ideas. This choice improves my capacity for effective communication, not lessens the authenticity of my voice. By embracing this technology, I have discovered a useful tool that helps me communicate my thoughts clearly and breaks through any barriers that my ADD might have otherwise placed on my ability to express myself verbally. In the end, I think that using a computerized voice was a good calculated adjustment that helped me get my point across concisely.

In creating my speech, I used TTSMaker.com, a text-to-speech conversion application. Recognizing the difficulties faced by my Attention Deficit Disorder, which hampered my ability to read out words consistently, I chose this user-friendly platform. I entered my information into TTSMaker.com, and the automatic technology converted it into a crisp and eloquent synthetic voice. This decision not only allowed for a smoother and more reliable delivery, but it also enabled me to successfully explain my views without the impediment of my ADD-related difficulties, underscoring the usefulness and accessibility of technology in addressing unique communication demands.

My digital audio workstation was Pro Tools, which I used to assemble and refine my audio tracks. The software's various capabilities enabled me to carefully edit and improve the sound of my recording. Using a smart method, I added minor reverb to the background, creating a delicate mood. The primary focus was on EQ tweaks, which were skillfully used to remove any undesirable tinny undertones from the voice. Pro Tools enabled a smooth workflow and precise sound manipulation. This careful approach resulted in a polished and

professional audio presentation, demonstrating the software's effectiveness in producing nuanced and high-quality audio.

I followed the production plan to the best of my ability, attentively following the given procedures. However, due to time limits, I had to condense several components of the plan. Despite the necessity for revisions, I made certain that the project's key parts and objectives were kept, ensuring its integrity. Prioritization and strategic decision-making were required to streamline the process while remaining true to the original goals. Flexibility in adjusting to unexpected obstacles enabled me to provide a product that was consistent with the plan's essence, despite time constraints.

On reflection, I see the need to improve the academic depth of my study in future initiatives. Allocating more time to extensive research and sources will enable me to build a stronger scholarly basis. I hope to go into more sophisticated issues, developing a deeper grasp and permitting nuanced assessments. Time management will be a primary focus, allowing me to devote adequate time to each project area. This systematic method will allow me to fully explore complicated topics. Furthermore, I intend to use a human voice in my future initiatives, realizing the authenticity and engagement it adds to the presentation. Achieving a balance between technology and the human touch is critical for providing an immersive and compelling audio experience to the audience. These goals highlight my dedication to ongoing growth, ensuring that each subsequent production represents refined research, deeper analysis, and a more complete overall presentation.